Round 113 - The Porn Shop Exit

Audio recording: https://zerohour-productions.net/recordings/insertcredits/R113%2014%20Jul%202023.mp3
Multimedia: https://www.youtube.com/watch?v=A3YapyWZtNk

MrBond

Music
- Parker Walker - Pathogen Zero - Bio-Hazard Battle (OC ReMix)
- Erik McClure - The Last Dead Angel - Kirby 64: The Crystal Shards (OC ReMix)
- RebeccaETripp - Courage in the Dark - Celeste (OC ReMix)

Topics
- Valve takes a stand (sort of): no generative """"AI"""" trained with copyrighted material allowed in games on Steam - https://arstechnica.com/gaming/2023/07/valve-says-steam-games-cant-use-ai-models-trained-on-copyrighted-works/
- *Call of Duty* anti-cheat evolving to use clones of real players to fool cheaters - https://www.engadget.com/call-of-duty-is-using-clones-of-real-players-to-mess-with-cheaters-204515183.html
- Federal judge denies FTC request for temporary injunction against Microsoft acquisition of Activision/Blizzard; FTC plans to appeal - https://arstechnica.com/gaming/2023/07/judge-denies-ftc-injunction-improving-microsofts-activision-purchase-prospects/, https://arstechnica.com/gaming/2023/07/ftc-appeal-in-microsoft-activision-case-shows-us-regulator-isnt-giving-up-yet/
- Epic v Apple not over yet: Apple plans to appeal up to US Supreme Court - https://www.engadget.com/apple-wants-to-take-the-epic-games-case-to-the-supreme-court-123501115.html

Personal gaming
- Darkest Dungeon II (in progress)
- Cybattler (SBC Jul)
- Sun longplay: Noita
- A Link to the Past
- Risk of Rain 2
- Final Fantasy
- Tears of the Kingdom

Tormod

Music
- [*Submergence*](OC ReMix) by 744 from *Super Metroid* (OC ReMix)
- [*The Floor is Lava*](OC ReMix) by Biggoron from *Mischief Makers* (OC ReMix)
- [*Lovers' Quarrel*](OC ReMix) by 227 from *Fire Emblem: Genealogy of the Holy War* (OC ReMix)

Topics
- Oops, my stream PC blew up and I needed new hardware
- …OR DID IT ACTUALLY, WHAT THE FUCK
- We may have softmodded our launch day Switch because mods for *Tears of the Kingdom* are just too good
- Voice actors speaking out against their most important assets being lifted by deepfake AIs; NSFW mods for games like *Skyrim* have already started a troubling trend
- *Final Fantasy XVI* had huge success with its release, and I still haven't actually looked at the game longer than a trailer like a year ago, however a PC release WILL eventually happen, according to director Naoki Yoshida
- Regarding the FTC case against Microsoft's Activision acquisition, apparently they think the Switch can't compete with Xbox or PlayStation, but the judge sure did
- Haven't purchased any new games in Steam's Summer Sale, but the pixel art splash page looks fantastic!
- *Super Mario RPG* remake?!

Personal gaming
- Not sure I actually played anything…

Ad-hoc design -

TITLE:	*Common Ground*
SETTING(S):	Farming, Side Effects, Virtual Reality, Prejudice
PLAYERS:	-
INPUT METHOD:	-
GRAPHIC STYLE:	-
AUDIO STYLE:	-
POV:	Open-world-ish
STORY / HOOK:	Major schism between the conventional farming methods (humans and physical tools) vs upcoming technological advances allowing more "indirect" methods - VR, indirect tech control, less exercise of direct physicality
INVENTORY:	-
MECHANICS:	Events throughout seasons produce effects on next farming cycle, determine effectivity of available actions/choices; a certain ability to reverse bad choices
OBJECTIVE:	Pick a farming strategy - either conventional or technological; observe and adapt to the effects caused by those strategies to maintain your farm as long as you can - or lose it entirely; find enough of a balance to maintain standing in the community